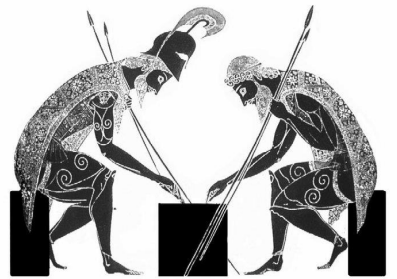


Mind Sports Olympiad Tournament Rules & Information for:

Colour Chess

Tuesday 24th August 2021 7:30pm BST (UTC+1)



Under some circumstances the arbiter may see fit to amend the published tournament rules. Any rules presented by the arbiter on the day, either verbally or visually, will supersede all previously published rules. The MSO standard tournament rules and code of conduct apply unless contradicted by these tournament rules or the arbiter.

How to Take Part

1. Register online at <https://mindsportsolympiad.com/events/colour-chess/>
2. Make sure you have the latest version of the Colour Chess App installed (the latest one has a play vs AI option. If you've got that, you're up to date) <https://www.dogearredgames.com/colour-chess-app/>
3. Check-in on the day between 7:00-7:30pm BST (UTC+1) in the discord chat (there is a dedicated lobby on Discord for this tournament): <https://discord.com/channels/711582386990874625/875468078673166386>



Tournament Format

- Tournament Length: 6 rounds Swiss
- Time control: 12 mins plus 10 second increment
- Seedings will be made based on the all-time player ratings on the app
- Details on scoring are at the end of this document

Game Settings

Please set up as below, or see the screenshots further down if you prefer a more visual guide.

1. In the 'Create Game' tab, please make sure you have the following settings:
 - Online Game
 - 12 min
 - Random Board
 - Casual Game
2. Tap the tick button and it will bring up a screen to enter your opponent's username.
3. Tap on the 'Any opponent' text at the top and enter their username from your pairing. Note that it is case sensitive.
4. Check that their username now shows instead of the 'Any opponent' text.

5. Finally, tap on the tick button and the game will pair with your opponent's device, once they have also completed this process.

Note that allocations to black and white pieces are done randomly by the app.



If you have any issues with the game matching, please use the discord chat to ask for help.

Schedule

Please check-in using the discord chat before the tournament starts:

Check-in opens at: 7:00pm BST (UTC+1)

Check-in closes at: 7:30pm BST (UTC+1)

If you are not checked-in by 7:30pm, you will be automatically withdrawn from the tournament. We are unable to facilitate late entries to the tournament for any players who do not join by the published start time.

Rounds

We are allowing roughly 30 minutes to play each round, with a short time in between for admin etc. Please ensure that you join each of your matches promptly as any player who misses the start of a round will forfeit that round and their opponent will receive a bye.

If your opponent has not connected to your game after a minute or two, please raise this in the chat so we can prompt them in case they are having any difficulty.

Opening Moves

To make sure games are matched, the clocks on the app start once each player has taken their first turn. We would expect that this happens well within the first 5 minutes of the round; an arbiter will message individuals to impose a time limit if necessary.

If there is a delay due to connection difficulties please direct message me (Tom). This will be taken into account with the timing.

As soon as each game is finished, can the winner please announce the result in the discord chat.

Note that we can access all game results through the server if necessary, to query disputes or deceit.

Once all games in a round are complete we will post the results and current standings, and allow a few minutes comfort break before starting the next round.

Colour Chess Rules

You can familiarise / refresh your knowledge of the rules here:

<https://www.dogeargames.com/wp-content/uploads/2021/08/Colour-Chess-How-to-Play.pdf>

The app makes sure that moves are legal, but we would expect people to be familiar with how to play, so that we are not having to answer rule queries during the tournament. The above pdf should cover everything, but if you have any questions about specific game rules then please get in touch before the tournament, so you're ready to go on the day. Contact either on the discord chat or email dogeargames@gmail.com.

There is no take-back feature on the app, so once a move is made it is final. We would suggest that people have played at least a few games on the app in advance, so they are familiar with the interface.

Disconnections and difficulties

Playing tournaments online always has the potential to be affected by internet connectivity issues.

If something unexpected happens like your phone dying or having to reset your internet, you can re-open the Colour Chess app and go to 'active matches' at the top, and re-join your game from there. Be aware the game clocks will still be running during this time and a time-out will still be a loss.

If there are any issues during the game, please feel free to use the discord server to ask for help.

Tournament Scoring

The tournament will be administered through the Challenge website.

Tournament Points are awarded as follows:

Win: 1

Bye: 1

Tie: 0.5

Loss: 0

Tie-breaks are decided in this order:

Wins vs Tied Participants

Median-Buchholz System

Points Difference

Details on these can be found here if needed:

<https://kb.challenge.com/en/article/rank-and-tie-break-statistics-1p5f7y4/>

Best of luck to everyone and thank you for taking part